



zoroastrian sports committee

**Zoroastrian Unity Cup Soccer Rules & Regulation**  
**Adult Division: 15 years old and above**  
**Youth Division I: 6 years old – under 10 years old**  
**Youth Division II: 10 years old- Under 15 years old**

**\*IMPORTANT NOTE: ALL RULES AND REGULATIONS ARE SUBJECT TO CHANGE. IF CHANGES SHOULD OCCUR, ZSC WILL POST CHANGES ON OUR WEBSITE AT: [WWW.ZATHLETICS.COM](http://WWW.ZATHLETICS.COM) AND NOTIFY ALL REGISTERED ATHELETES VIA EMAIL.**

- 1- Mandatory captains meeting at 8:00 am
- 2- Each adult team should consist of 6 players on the field and 2 substitutes for the total of 8 players (Youth I & II 4 players and 2 substitutes for the total of 6 players).
- 3- Each adult team should have and could start with at least 4 players (Youth I & II with 3 Players) and must be on the field at all times during the game.
- 4- Proper soccer shoes, shirts (with numbers), shorts and shin guards are required and must be worn by each team player while on the field. It is strictly forbidden to wear screw-in cleats or front-toed cleats (football cleats). It is prohibited to wear any kind of jewelry or other accessories. ZSC will not be responsible for any injuries sustained by the players.
- 5- Physical and aggressive plays will not be tolerated. Second yellow card or first red card will result in automatic ejection of the player from the game.
- 6- A player with a red card who has been ejected from the game may not play for the remainder of the game and no replacement player will be allowed. Also, he/she CANNOT play in the next game (one game) that his/her team plays.
- 7- The referees' decisions are "FINAL". Absolutely no arguing with the referee is allowed.
- 8- 10 POINT SYSTEM WILL BE USED:
  - a. Win= 6 points
  - b. Loss= 0 points
  - c. Shutout= 1 point
  - d. Each goal= 1 point (maximum 3 goals)
  - e. Tie= 3 points (Maximum 6 possible)
    - i. 0-0 = 4 Points
    - ii. 1-1 = 4 Points
    - iii. 2-2 = 5 Points
    - iv. 3-3 = 6 Points
  - f. A forfeit will be scored as a 1-0 game.
- 9- Tie Breaker: If two teams are tied in points at the end of the preliminary rounds, the following tie breaker procedures will be implemented to determine which team advances:
  - a. Winner of Head to Head
  - b. Goal differential (Six per game max)
  - c. Total goals against (Three per game max)
  - d. Total goals scored (6 per game max)
  - e. More shutout wins
- 10- Substitutions: There are no limits on the number of player substitutions. The substitute can only enter the field with the permission of the referee after the player that is being substituted has left the field. Substitutions can only be made during dead-ball plays so that there are no running substitutions. Unfair substitution will be decided upon by the referee.



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- 11- Indirect free kick: The referee will award an indirect free kick (from which a goal cannot be scored directly against the defending side until another player touches the ball) where a foul has been committed. Opponents will approach no closer than 5 yards. If the infraction occurs within 1 yard, of the penalty box the referee will place the indirect free kick 5 yards from the point of infraction. A player wall must not exceed more than two players.
- 12- A player who takes an indirect free kick, or puts a ball in play may not touch the ball twice consecutively.
- 13- Regular Adult or Youth games will consist of two 20 minutes periods with a 5-minutes break at halftime and no overtime.
- 14- Playoff and Championship final games will consist of two 20 minutes periods with a 5 minutes break at halftime. 7 minutes overtime will be added if the teams are tie at the regulation, and there is no sudden death. If game is still tie after the over time the game will be decided by Penalty kicks (5 per team), with the winner being the team that scores the most goals. If after the penalty kick round no winner is determined, each team will alternate and continue to make penalty kicks individually until a winner has been determined.
  - a. Each team will select a player to kick and he/she may not be selected again to kick until the entire rotation on field has kicked. Bench players may participate on the kick.
  - b. Players with red cards may not participate in the penalty kick phase of the match.
  - c. Goalkeeper may participate in the penalty kicks.
  - d. Penalty Kicks locations will be set by referee at his discretion.
- 15- The Goal keeper will be allowed to use his/her hands during the game.
- 16- There will be NO offside rule.
- 17- There will be No sliding/Slide tackling allowed. Doing so will result in an automatic foul and turn over and yellow card will be issued. Sliding a player in the goal to prevent a goal, it will result in an automatic goal for an opposing team and a yellow card. The only time Sliding is allowed if there is no opposing players is near and that would be determined by the referee.
- 18- Yellow cards (Caution) may be given if a player:
  - a. Demonstrates unsporting behavior
  - b. Causes dissent- by word or action
  - c. Persistently infringes the laws of the game
  - d. Intentionally delays the game
  - e. Does not assume the 5 yards for a direct, indirect or corner kick
  - f. For any “unfair” play in the opinion of the referee
  - g. Slide tackles
- 19- Red Cards (Ejection) may be given if a player:
  - a. Receiving two yellow cards within the same match
  - b. Serious foul play
  - c. Violent conduct
  - d. Violent Play
  - e. Spitting
  - f. Foul or abusive language
- 20- UNSPORTSMANLIKE BEHAVIOR: If a player who commits a serious aggressive foul, or offends any spectator or participant of the game (i.e. the referee, players, member of ZSC or others present), the referee shall show him/her a red card and they shall be sent off the field and unable to play the rest of the match and at least the next match based on severity of the behavior. The penalized player’s name and reason for suspension will be activities for up to two future upcoming ZSC events.
- 21- Participants in each division (adult or youth divisions) must be at their age division by the first day of the Tournament. Players will be moved to their correct age division by ZSC if they have not signed up in the appropriate age division.